

Contact information

Email: NaomiVogelpoel@hotmail.nl

Portfolio: naomivogelpoel.com

Linkedin: <https://www.linkedin.com/in/naomi-vogelpoel/>

Experience

| | | |
|----------------|--|----------------------------|
| 2021 - Present | Education Committee Member <i>Utrecht University</i> As a member of the Education Committee Member (OC), my responsibilities were to look through the changes in the rules and regulations of Utrecht University and provide feedback on them. | Online, The Netherlands |
| 2020 - Present | Education Advisory Committee Member <i>Utrecht University</i> As a member of the Education Advisory Committee Member (OAC), I reviewed the feedback given by the students on their university courses and searched for common trends between them for each of the courses. | Online, The Netherlands |
| 2018 - 2019 | President of Student Association SIT <i>Amsterdam University of Applied Sciences</i> My duties as the President of the Student Association were to make sure that the other members of the board were able to do their jobs properly. This included tasks such as: organizing association events, leading board meetings, planning, and assisting other board members with their tasks. | Amsterdam, The Netherlands |
| 2018 | Translator Ancient Dutch Texts <i>Toyo University</i> For this job my main task was to translate ancient texts that were written in Dutch to English. | Tokyo, Japan |
| 2017 - 2018 | Design Intern <i>Cloud Games</i> As a design intern, my responsibilities were to design storyboards for playable advertisements and to prepare the provided sprites so the developers could easily implement them. | Haarlem, The Netherlands |
| 2016 - 2017 | Vice-President of Student Association SIT <i>Amsterdam University of Applied Sciences</i> As the Vice-President of the Student Association, my responsibilities primarily consisted of talking other student associations, organizing events, and creating documents aimed toward making the organization sustainable for the future. | Amsterdam, The Netherlands |

Education

| | | |
|----------------|--|--|
| 2020 - Present | Master of Game and Media Technology | Utrecht University |
| 2015 - 2019 | Bachelor of HBO-ICT: Game Development (Cum laude) | Amsterdam University of Applied Sciences |
| 2009 - 2015 | VWO Health and Nature Profile (Physics Excluded) | Oscar Romero |

Software and programming languages

Programming languages C#, Java, Python

Game Engines Unity, Game Maker, Processing

Editing Software Photoshop, Paint Tool SAI

Languages

Dutch Mother Tongue

English Conversational

Japanese Basic Knowledge

Other qualifications

| | | |
|-------------|--|--|
| 2018 | Minor Japanese Language at Toyo University | Toyo University |
| 2015 - 2016 | Class Representative | Amsterdam University of Applied Sciences |
| 2014 | Earned an Anglia Degree on Proficiency Level with a Distinction | Oscar Romero |
| 2012 - 2014 | Member of the Debate Club | Oscar Romero |

Awards

| | | |
|---|-----------------------|-----------------|
| 2018 | Audience Award | Global Game Jam |
| I participated in the Global Game Jam in 2018. Here, my group received the audience award for our game Patent Bros. | | |